

# STUDENTS MODELLING SKILLS LEARNT

To bring learning to life, at the culmination of each unit, students should be provided with an opportunity to model their learning and new skills beyond the classroom.

To do this students will be asked to invite an audience to take part in an event they will be running for their

community. The audience may be invited to the school or reached online and (or) through the use of media.

Examples of the audience and ways in which it can be reached include:

AUDIENCE OPTIONS	WAYS STUDENTS CAN MODEL SKILLS
<ul style="list-style-type: none"> <li>• Parent or grandparent groups</li> <li>• Year level students</li> <li>• School community</li> <li>• Peers from another school</li> <li>• Peers from their community</li> <li>• Peers from another community or region</li> <li>• Peers in international schools</li> <li>• Teaching staff (own school)</li> <li>• Teaching staff (another school)</li> <li>• Local sporting clubs - senior, junior, male or female</li> <li>• Hyundai A-League and Westfield W-League clubs</li> <li>• National sporting organisations</li> <li>• State sporting organisations</li> <li>• Regional sporting organisations</li> <li>• Semi professional sporting clubs</li> <li>• Community groups - multicultural, Indigenous, disability or elderly</li> <li>• Social media or online audience</li> <li>• Local media.</li> </ul>	<ul style="list-style-type: none"> <li>• Face to face (individual or student groups) either at school or off campus</li> <li>• Video (Youtube or school website, DVD)</li> <li>• Audio presentation (iTunes or school website, CD)</li> <li>• PowerPoint or Keynote multimedia presentation (in person or pre-recorded)</li> <li>• Online webinar</li> <li>• Printed and graphic designed resource - hard copy or electronic pdf</li> <li>• Student community road show, such as, student groups visiting classrooms, other schools or community groups in a day or week</li> <li>• Online -e-newsletter or school or online exhibition.</li> </ul>

